# TOWN OF BIG LAKE

# Regular Meeting Agenda Wednesday June 26, 2024, 6:00pm

## 1. Call Meeting to order and Pledge of Allegiance

2. Roll Call

## 3. Approval of Meeting Agenda

#### 4. Approval of Consent Agenda

Items on the Consent Agenda are reviewed in total by the Town Board and may be approved through one motion. Any item on the Consent Agenda may be removed by any Board Member for separate consideration.

A. Approval of Minutes: Regular Board 06/12/2024

B. Ratify and Approve List of Claims & Payroll since 06/12/2024

## 5. Fire Department Update Chief Hansen

#### 6. Open Forum:

Business presented during this time will be limited to 5 minutes per person. The Board reserves the right to defer any action on business presented during the open forum. State your full name and address, for the record. Keep everything in statement form. Questions may be submitted in writing for future Board consideration. Once your time is up, any further interaction will be initiated by the Board.

## 7. Town Business

- A. Annual Audit Report to Governance Ashley Meagher
- B. O'Bradovich Cell Tower CUP Amendment (Comments)
- C. SSTS Draft Ordinance (Comments/Questions/Recommendation)
- D. Set Date for Special Board Meeting to Discuss BLFD Staffing Study (Action)
- 8. Road Report
- 9. Business from the Board Committee Reports/Updates
  - A. Supervisor Hedstrom
  - B. Supervisor Hayes
  - C. Supervisor Aubol
  - D. Supervisor Brenteson
  - E. Supervisor Alfords

## 10. Treasurer Business & Report

A. Approve Treasurer Report (Board Action)

## 11. Announcements

- Primary Election absentee voting begins Friday June 28, 2024.
- Offices Closed on Independence Day Thursday July 04, 2024 & Friday July 05, 2024.
- BLFD Joint Powers Board Meeting commences at 5PM, on Tuesday July 02, 2024 @ Big Lake Fire Department – training room
- Next Regular Meeting Wednesday July 10, 2024 @ 6PM
- Big Lake Community Food Shelf Produce Distribution Monday July 15<sup>th</sup> 3:30 5:30PM town hall garage
- 12. Last call for business
- 13. Adjournment